<u>Co</u>	nnacht Colleges Competition Rules						
				Constitution of the Hills			
1	Schools that do not play a match on tir	ne, unless they	got permission	i from the committee, shall lo	ise the fixture		
2	Schools that pay their affiliation on tim	o shall oithor re	aceive				
-	(a) a first round home draw or	e shall either re	Jecive				
	1 1	schools in somn	otition pormit	or			
	(b) a first round bye, if the number of schools in competition permit or (c) two home games from 3 in round robin, if the number of schools in competition permit.						
	After that, the team who have played away most shall have the next home draw						
	Arter triat, the team who have played a	iway most shan	nave the next	nome draw			
3	A school entering a second string team at Junior/U16½/Minor or Senior/Intermediate must nominate the first 20						
	on the "A" panel who cannot then regrade lower.						
	, and the second						
4	Players who move from the B to A panel are also deemed A.						
5	TEXT Rule: - If an opposing school does not respond to your first Text, then INVOKE TEXT rule:						
	Text or email opponent with suggested dates & cc the Connaught fixtures secretary immediately.						
	Secretary will then issue an email or Text them. They have 1 day to respond by phone with confirmation of a fixture + time + venue.						
	Walkover will be awarded other wise						
6	Some Finals shall be held on weekends (or under lights) to allow parents view the game.						
	The gate [Team A] and program [Team B] shall be the responsibility of the each side						
7	When 2 teams finish level on points, the result in their game determines who qualifies.						
	If that was a draw, the result (Not score	e) against the n	ext highest tear	m shall separate the sides.			
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8	In the event of 3 teams finishing on equal points, placings will be determined on the basis of score difference from the games between those 3 sides.						
	If this scenario arises, the top team will qualify automatically with the other 2 teams playing off for the next position.						
	If still tied, a play off situation shall prevail:						
	Blitz: 1st team to complete their group goes through, other 2 play 2 x 5 mins						
	Cup: 1st team to complete their group goes through, other 2 in a play off game						
	(If it's the last group game, they can de	cide on extra ti	me if both agre	ee beforehand)			